



InkScribe Keyboard Shortcuts



The revolutionary InkScribe plug-in is designed to help you draw precise and calculated shapes in the easiest and quickest way.

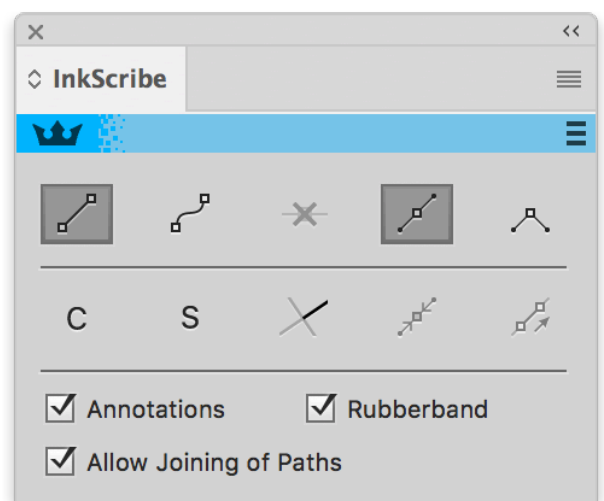
We hope you've already used this and if you haven't then try it now ([download a 14 day free trial](#)). This guide shows how to speed up your workflow with InkScribe by using keyboard shortcuts. This information, along with InkScribe's instructional product movies available on both our website and our YouTube channel, will help you get the most from this unique plug-in!

What Is InkScribe?

InkScribe is part alternative and part companion to Adobe Illustrator's Pen Tool. InkScribe is a tool with multiple features and options whose purpose is to allow designers to create paths, or draw vectors, more quickly and intuitively.

An exhaustive demonstration and review of every feature is beyond the scope of this article, but for reference, here is the full feature list for InkScribe:

- Ghost Handles
- Smart Remove Points
- Specify Corner/Smooth Points
- Distance and Angle Constraints
- Drag-reshape Segments
- Connector Mode
- Preferences - choose the way you want to work
- Panel and Annotations - quick function access
- Extensive customisation through preferences



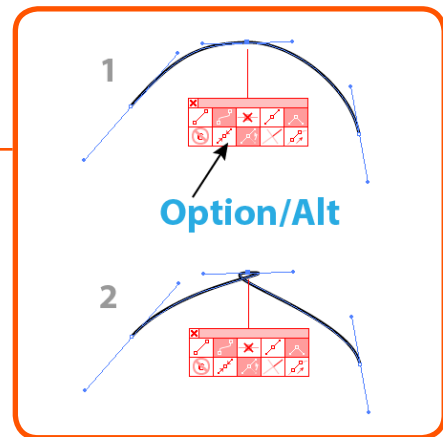
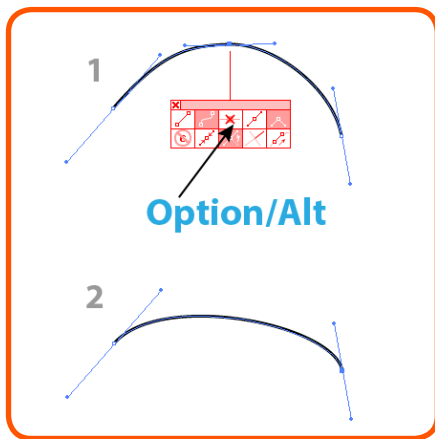
14 DAY FREE TRIAL!

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InkScribe Panel or annotated buttons

Opt/Alt

When clicking on "retract handles" button, this swaps the handles rather than retracting them.

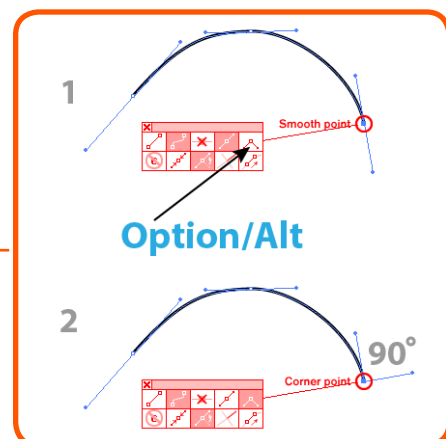


Opt/Alt

When clicking on Smart Remove Point button, this will do a regular (old-style) delete point.

Opt/Alt

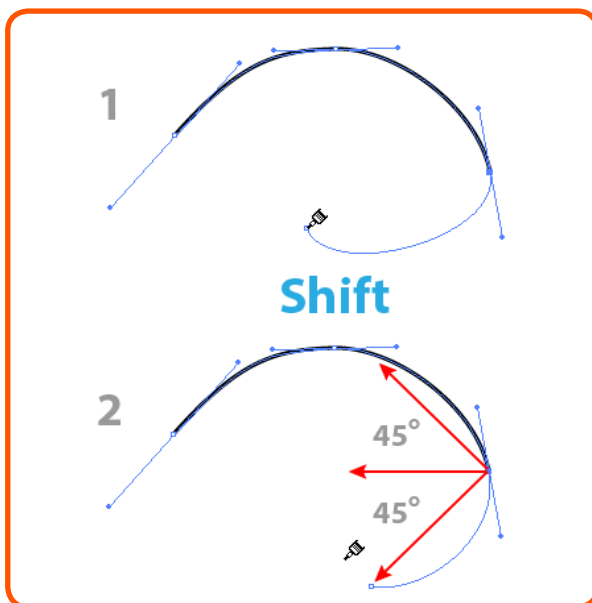
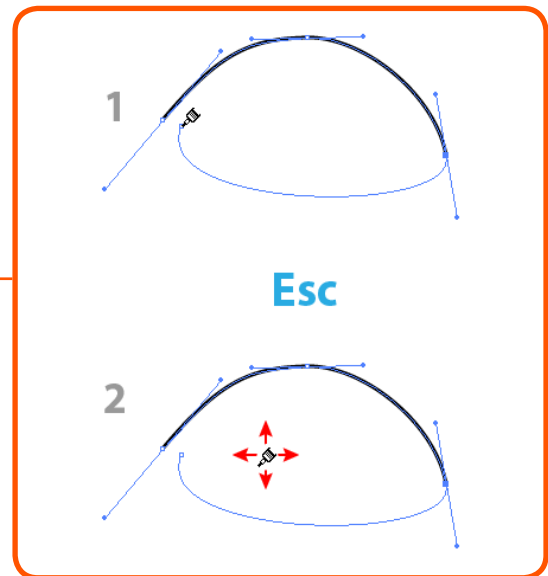
When clicking the "corner point" button while drawing a path where the final point is a smooth point with "curved segment" selected, this will change the handle of the final point to a 90° corner.



InkScribe Tool

When the mouse button is up:

Esc
 When a path is being continued, this will end the continuation [the cursor must be moved while Esc is held down].

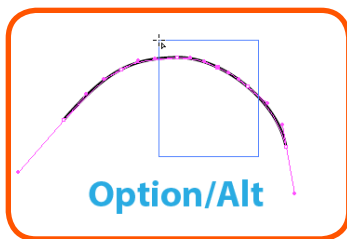
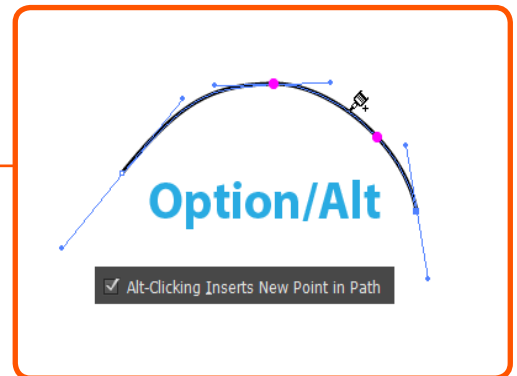


Shift
 When a path is being continued, this will constrain the next point to 45° angles around the constrain angle.

When a path is not being continued.

Opt/Alt

When hovering over a path and the corresponding preference is enabled, this will insert a point.

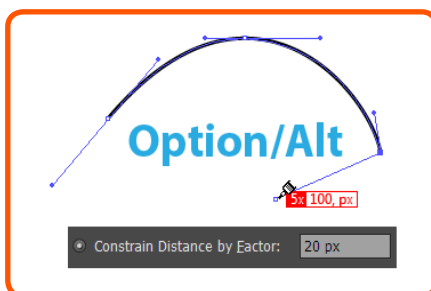
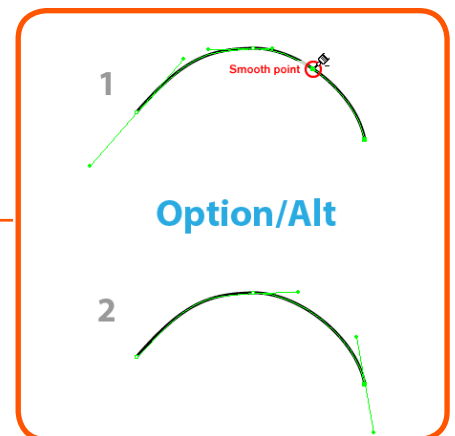


Opt/Alt

Changes to marquee mode for selecting anchor points.

Opt/Alt

When hovering over an anchor point, this will Smart Remove the point.

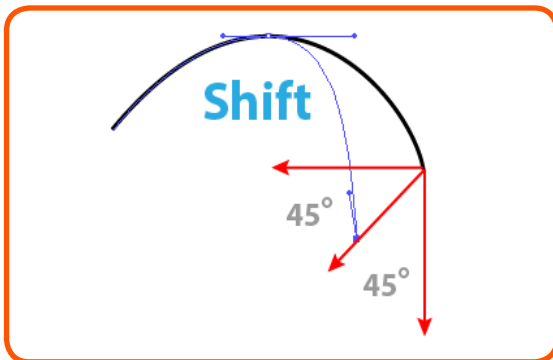
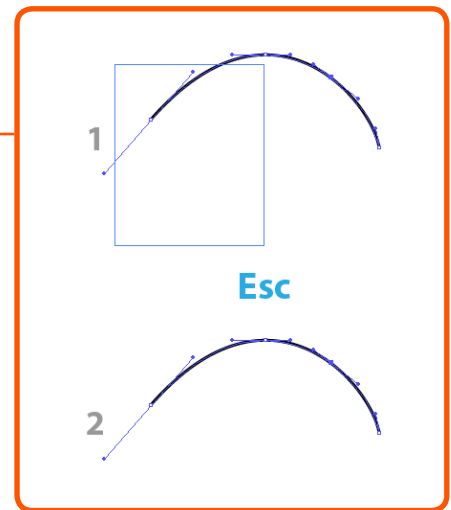


When a path is being continued

Opt/Alt

This will constrain the distance from the previous point (when preference set).

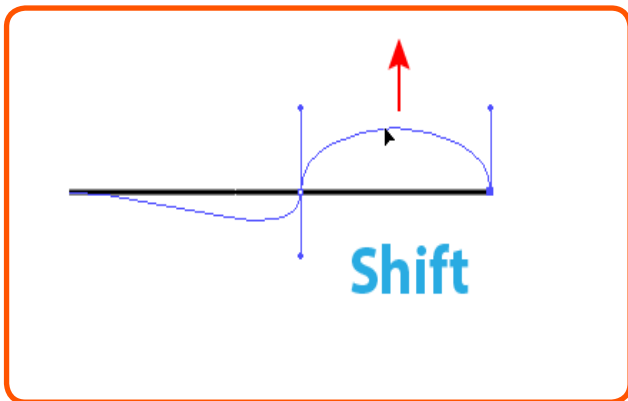
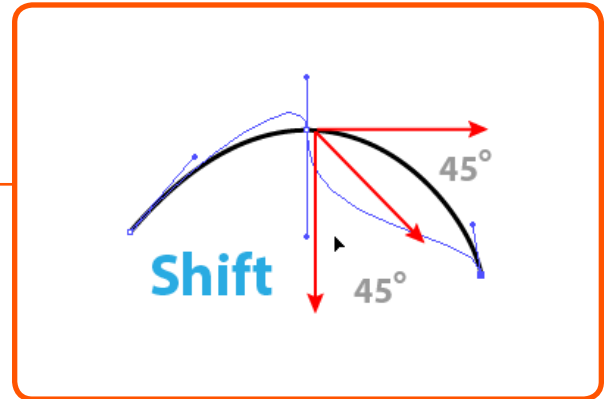
Esc (when the mouse button is down)
When marqueeing, this will cancel the marquee.



Shift (when the mouse button is down)
When dragging an anchor point, this will constrain the movement to 45° angles around the constrain angle.

Shift

When dragging a handle, this will constrain the handle angle to 45° angles around the constrain angle.

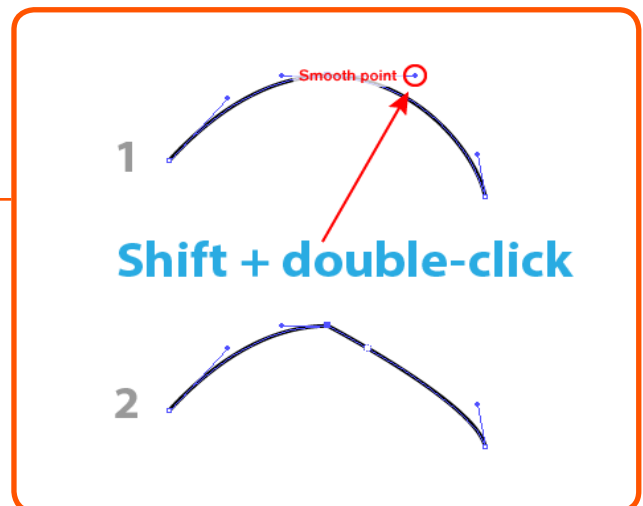


Shift

When dragging a path segment, this will make the segment symmetrical between the adjacent anchor points.

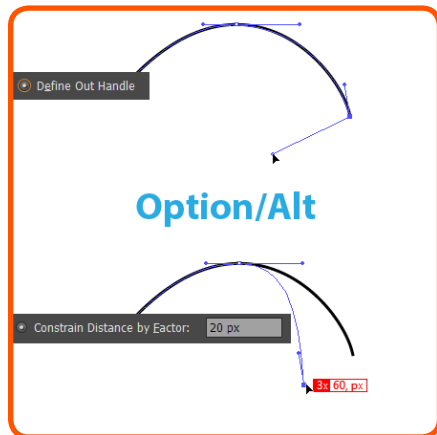
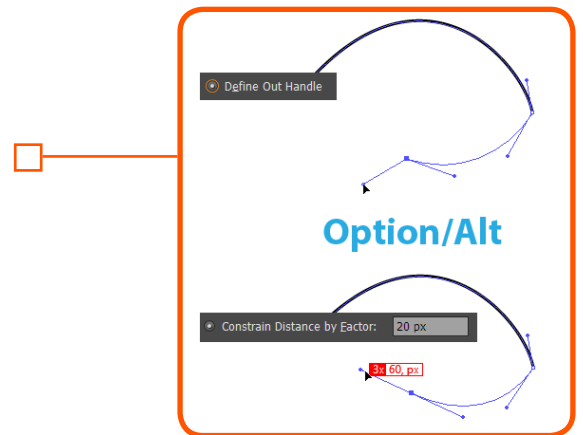
Shift + double-click

This will remove the handle.



Opt/Alt

When dragging a new anchor point, this will either define the out handle or constrain the distance of the new handles (depending on preference setting).

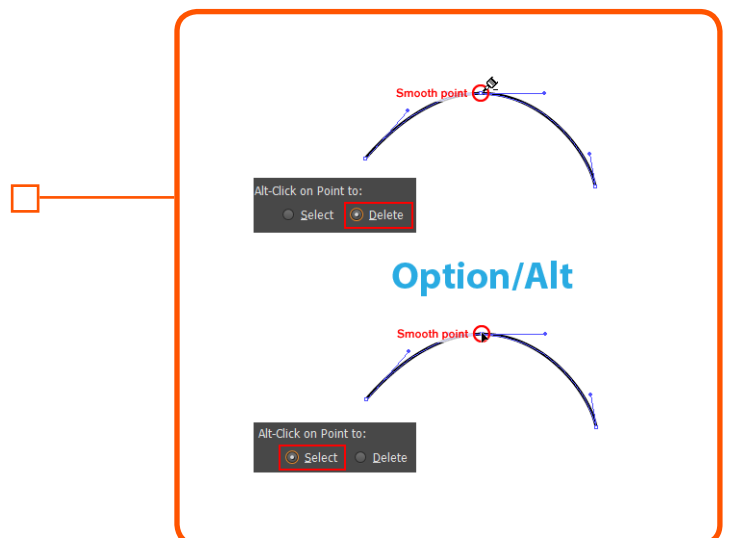


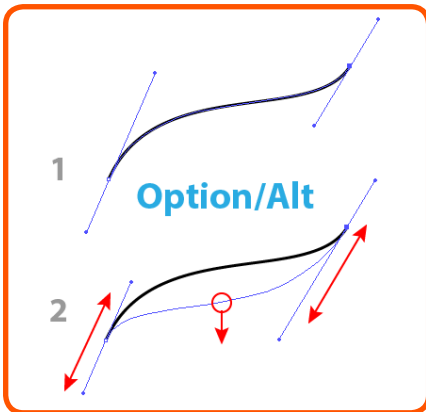
Opt/Alt

When dragging an existing anchor point, this will either define the out-handle or constrain the distance of movement (depending on preference setting).

Opt/Alt

When clicking on an anchor point, this will either delete or select the point (depending on preference setting).



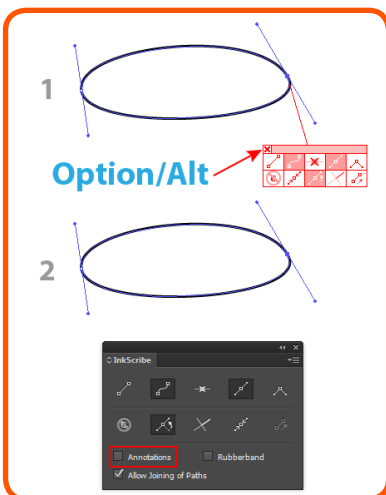
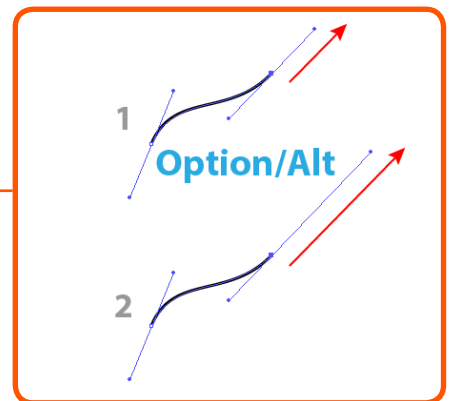


Opt/Alt

When dragging a path segment, this will constrain the adjacent handles to their original angles.

Opt/Alt

When dragging a handle, this will constrain the handle's angle to its original angle.

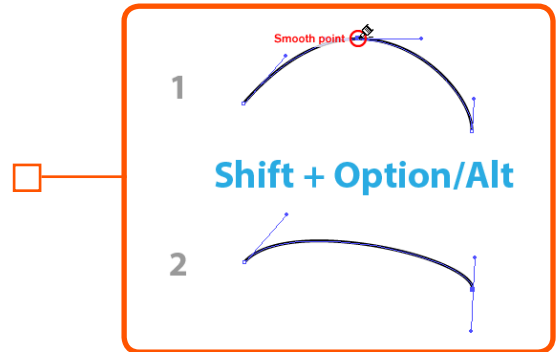


Opt/Alt

When clicking on the close button of the annotation buttons box, this will close the annotations. It will also uncheck the "Annotations" checkbox on the panel so that no further annotations are shown until the checkbox is reenabled.

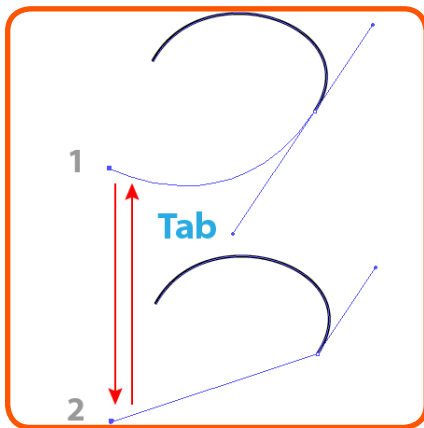
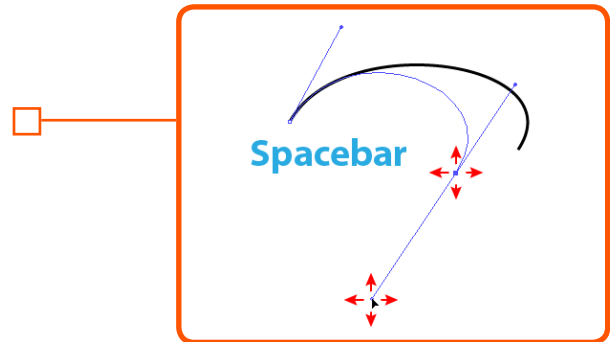
Shift + Option/Alt

When clicking on an anchor point to delete it, this will use the regular (old-style) delete instead of Smart Remove.



Spacebar

When dragging a handle, this will move the associated anchor point.

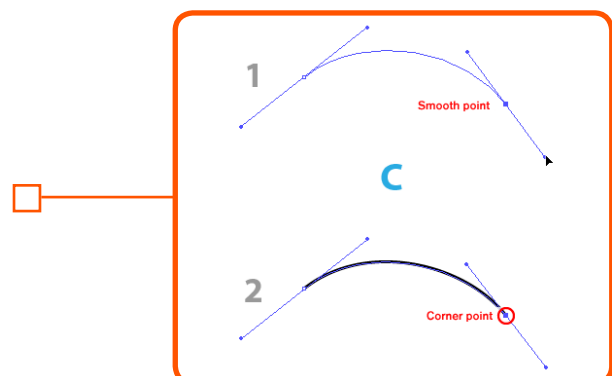


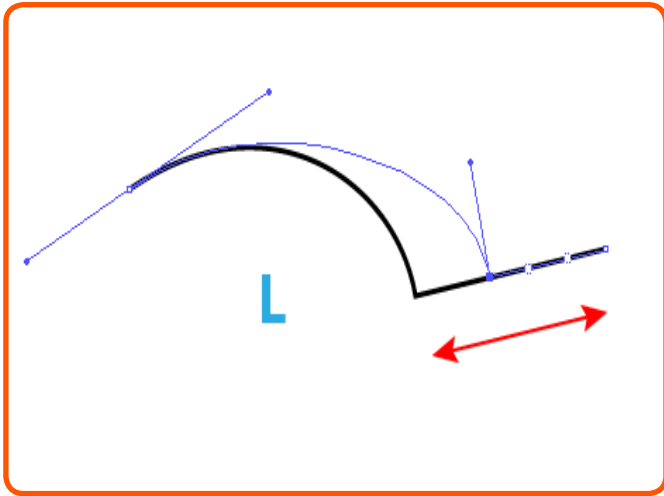
Tab (when mouse held down)

When continuing a path, this will switch between straight and curved segments.

C (when mouse held down)

When continuing a path or starting a new path, this will change the point type to corner.

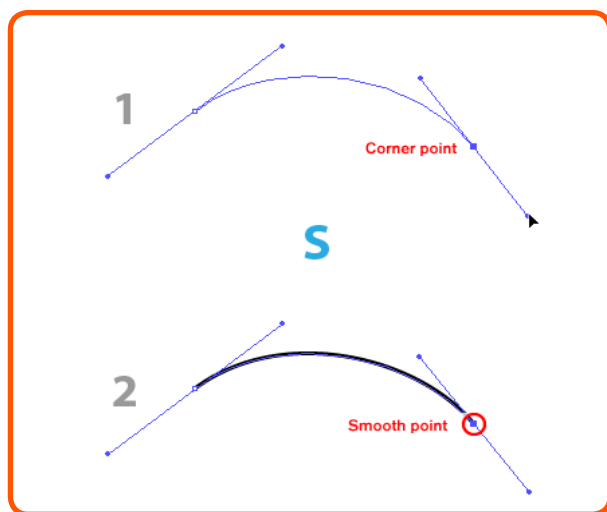
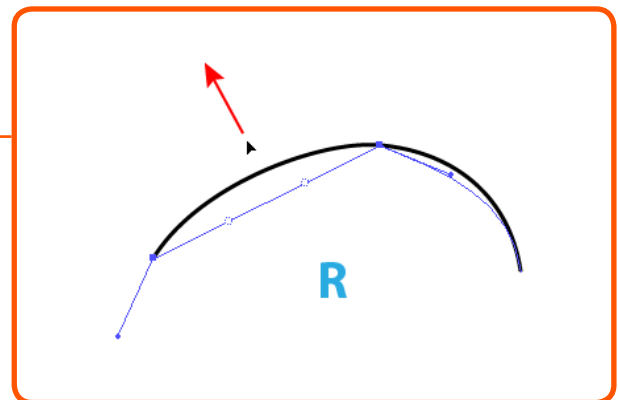




L (when mouse held down)

When dragging an anchor point with at least one straight segment adjacent to it, this will constrain the movement of the anchor point to be parallel with the angle of the straight segment(s).

R (when mouse held down)
When dragging a path segment, this will retract the segment's handles.



S (when mouse held down)

When continuing a path or starting a new path, this will change the point type to smooth.